



## Behaviour, Rewards and Celebrations 2018-2019

Dear parents/carers

Based on feedback from last academic year, we are looking forward to our first year of implementing a new range of incentives and rewards for learning, behaviour and attendance. At Manor, our mission is to enable every child to '*find their wings and fly*' and therefore, we aim to encourage and support all our children to grow and flourish academically, socially, and emotionally.

We would like to take this opportunity to share with you all, the exciting new changes we have implemented for whole school behaviour and the range of rewards and incentives that will promote consistency across whole school and celebrate the achievements of all children.

### The 3 C's Reflective Behaviour System

This year we will be implementing a 3 C's reflective behaviour system across whole school to ensure that there is consistency for our children. This stands for **Choice, Chance** and **Consequence**. This new system for reflective behaviour will involve three stages when a pupil encounters off task behaviour or behaviours that may impact on learning or the learning of others.

The first stage of this behaviour system will be **Choice**. The child will be given a pre-warning by explaining what they have done and the choices they have made. For example, children will be encouraged to think about what choice they have made and how they feel about their choice.

If a child continues to demonstrate the same choice of behaviour even after their pre-warning, then the second stage of the behavioural system will involve the child being given a **Chance**. This will mean that the child is given a warning. The child will be encouraged once again by peers to reflect on his/her behaviour and use their chance to make a good choice.



If a child continues to demonstrate the same choice of behaviour even after their pre-warning and chance, then the last stage of the behavioural system will involve a **Consequence** for their actions. The consequences will differ depending on the type of behaviour shown and the age of the child. For example, children may be asked to move to a quieter place in the classroom to complete their learning or miss 5 minutes of playtime. There may be times when the behaviour is highly inappropriate and therefore will result in intervention from the assistant head for the phase of the school. If further action is required, a senior leader will become involved.

**Choice. Chance. Consequence.**

### Rewards and Incentives across School

One of the biggest forms of rewards for our children at Manor will be in the form of praise. All staff at Manor will promote praise in a very effective way so the children understand and feel valued at different points throughout the day. Praise will be used to recognise effort and the smallest of opportunities that have occurred so that every child matters at Manor. This year, we are implementing a range of rewards for Early Years, KS1 and KS2.

#### Key stage One Rewards

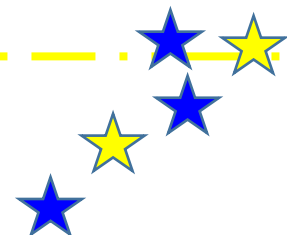
Once a week, the children across all KS1 classes will work towards three different rewards.

• 'Star of the Week' – to celebrate exceptional, positive behaviour.

• 'Reader of the Week' – to celebrate reading in school and at home.

• 'Hand writer of the Week' – to celebrate an improvement with handwriting.

Children will receive rewards including certificates, medals and stationary to recognise their efforts, hard work and persistence.





### Key stage Two Rewards

- In KS2, exceptional behaviour, learning and effort will be recognised through the form of 'merit points'. Each child will receive a merit point card at the start of each term. Throughout the day, any member of staff may issue a child with a merit point for recognition of positive behaviour and learning. Once a term merit points will be collected and calculated in class and children will be rewarded based on the amount.
- Once a week, the children across all KS2 classes will work towards other rewards including
  - 'Reader of the Week' – to celebrate reading in school and at home.
  - 'Hand writer of the Week' – to celebrate an improvement with handwriting.
- Children will receive rewards including certificates and stationery to recognise their efforts, hard work and persistence.



### Celebration Assemblies



This year we want to celebrate achievements for learning, effort and behaviour in a special Friday assembly where parents/carers will be invited to see their child being rewarded by their class teacher. A week prior to the celebration assembly, class teachers will send an invitation out to those parents/carers whose children will be rewarded inviting them to the celebration assembly. The celebration assemblies will commence in October and will take place at 9:00am for children in KS2 and 2:45pm for EYFS and KS1.

Further details to follow.



## Manor Primary Attendance Achievement Rewards – Motto – ‘Cool To Be In School’

Manor Primary School promotes the view that regular, punctual attendance is important to ensure the best possible learning outcomes for all of our children. We feel the whole school community has a responsibility for punctuality and attendance and we want to work closely with parents and carers to promote regular, punctual attendance.

This year, we at Manor want to raise attendance levels by rewarding pupils and providing incentives that will celebrate their attendance success. By celebrating and promoting high attendance and the Manor attendance motto of – ‘Cool to Be in School’ will encourage our children to come to school and flourish in more ways than one. We want to reward outstanding attendance and punctuality in the following way:

### Class Attendance of the Week

The weekly attendance for each class will be shared with the children in Friday’s celebration assembly and the class with the highest attendance of the week will receive £5, which will be displayed in the Main hall.

The £5 notes will be banked, as each class will aspire to reach various attendance incentives and spend their monetary successes. Each class will choose which reward they wish to cash their £5 notes for or will decide to keep going and aim towards another attendance reward of a greater value.

The rewards include the following

<u>Monetary Value</u>	<u>Attendance/Star of the Week/Behaviour Rewards</u>
£25	Stationary reward including pencil, ruler and rubber
£50	Movie and Popcorn afternoon
£75	Non-uniform Day with disco and drinks afternoon or Games Fest!
£100	VIP Tea Party
£125	‘Happy Afternoon’

## Termly Attendance Celebration

Each term (Autumn, Spring and Summer), children with 100% attendance will be recognised, celebrated and rewarded with a badge.

We hope with your continuous support, together we can strive towards an outstanding attendance figure of 98% and break all attendance records!

Remember Outstanding Attendance leads to Outstanding Progress!



We hope that with our new reflective behaviour system, rewards and incentives we can ensure that there is a fair and consistent approach so that every child at Manor is valued and celebrated.